

PERSONAL DATA

Name : Suhaili Sahibul Muna, M. Kom Place / Date of birth : Mns. Mesjid. 15 Desember 1993

Gender : Male

Address : Lr. Kapten Yusuf. Kec. Muara Dua. Kota Lhokseumawe

Contact Number : 085206399500 Email : me@suhaily.com Website : https://suhaily.com Status : Married / Menikah

Institution : Universitas Negeri Malikussaleh (UNIMAL)

Thesis : University College Website Performance Comparison Analysis

State Universities (PTN) in Aceh Using the PIECES Method

Religion : Islam
Nationality : Indonesia
Healthy : Good
Height : 177 cm
Weight : 73 kg
Blood Type : B

EDUCATION

2023 : Graduate, Master of Information Technology, Faculty of Information Technology,
 Universitas Negeri Malikussaleh (UNIMAL)Lhokseumawe, Aceh, Indonesia
 GPA – 3.96

 2017 : Bachelor of Education, English Study Program, Faculty of Teacher Training and Education, IAIN Lhokseumawe, Aceh, Indonesia GPA – 3.48

TRAINING RECORD

2009 : Computer Technician Workshop - Bengkel IT

2011 : Linux Server Debian Asia - Politeknik Lhokseumawe

2011 : Workshop Drupal Website - SUKMA Bangsa Lhokseumawe

2012 : National Linux Security - Politeknik Lhokseumawe

2012 : National Linux Operating System and Open Source - Politeknik Lhokseumawe

2013 : AMD Computer Workshop - PRIMAGAMA Yogyakarta

2020 : Microsoft Enterprise Security Fundamentals

2020 : Microsoft IT Support Fundamentals

2020 : Amazon Web Services (AWS) Cloud Computing

2020 : Workshop Privacy Preserving Data Mining and Data Publishing

ORGANIZATION RECORD

2013 : A member of Bina Informasi dan Teknologi (YAPENBIT) Lhokseumawe

2018 : A member of Malasngoding at website designer developer

2019 : A founder of Cerdasweb.com

2022 : Vice Chairman of Bina Informasi dan Teknologi (YAPENBIT) Lhokseumawe

EMPLOYMENT RECORD



Period: 2012 - 2017

Position: Teacher of Computer Networking - SMK S Ulumuddin Assignment:

- 1. Develop lesson plans, teaching modules, and technology-based learning media.
- 2. Implement face-to-face, online, and field practice learning processes.
- 3. Implement teaching factory method and project-based learning approach.
- 4. Carry out knowledge, skills, and attitude assessments (formative & summative).
- 5. Processing report cards using the e-Report system.
- 6. Carry out UKK (Expertise Competency Test) in accordance with the LSP or Independent scheme.
- 7. Develop SOPs for the use of computer and network labs.
- 8. Maintain practical tools: routers, switches, access points, UTP cables, server computers, etc.
- 9. Implement work safety standards in the laboratory.
- 10. Guiding students in competency competitions (LKS TKJ, National Competition, etc.).
- 11. Accompanying students in PKL (Field Work Practice) activities in the industrial world.
- 12. Fostering students in extracurricular activities such as IT Club
- 13. Compiling and reporting teacher administration such as teaching journals, attendance, and evaluations.
- 14. Actively involved in school activities and curriculum development.



Period: 2017 - 2020

Position: IT Staff – Development Division - IAIN Lhokseumawe Assignment:

- 1. Design, develop, and implement web/mobile-based applications according to the needs of the work unit (academic, finance, student affairs, etc.).
- 2. Integrate with external systems (Dikti Feeder, SIAKAD, SISTER, SSO, etc.).
- 3. Monitoring website performance and system error logs.
- 4. Provide technical support for end users related to system problems.
- 5. Perform refactoring, package updates, and website optimization.
- 6. Coordinate with campus stakeholders to collect system requirements (requirement analysis).
- 7. Create technical documentation and user guide for the system/application.
- 8. Conduct UAT (User Acceptance Test) with related units.
- 9. Implement security practices on the website: login, auth, access control, and sensitive data protection.
- 10. Prepare periodic backup procedures and system recovery in emergency conditions.
- 11. Collaborate in campus IT development teams using Trello and the like
- 12. Collaborate across divisions (Infrastructure, Helpdesk, Data Center) in integrated system development.
- 13. Present innovative ideas for work efficiency and campus digitalization services.

Period: 2022



dewabiz Position: Staff IT - PT. Dewabiz Digital Indonesia

Assignment:

- 1. Contribute to the design and development of an efficient, responsive, and user-friendly interface (UI/UX) for the company's website, in line with the company's brand identity.
- 2. Create wireframes, prototypes, and website interface layouts using Figma/Adobe XD.
- 3. Design responsive web interface (mobile-first design) according to the latest UX standards.
- 4. Work closely with the front-end development team to implement the design into code (HTML, CSS, JS).
- 5. Update visual content and page structure on main site and microsite.
- 6. Ensure website is free from display errors (broken layout, responsiveness issues).
- 7. Optimize design assets for performance and loading speed.
- 8. Coordinate with branding, marketing, and product teams in the development of promotional pages, landing pages, and digital campaigns.
- 9. Provide design input on A/B testing and analysis results of Google Analytics, Google Webmaster and Bing Webmaster.
- 10. Design banners, illustrations and visual elements for web, blog, email and social media.
- 11. Maintain brand visual consistency across the company's digital channels.
- 12. Create style guide and design system for internal development.
- 13. Document all design processes and source files in a structured manner in collaborative systems in Notion and Figma.

Period: 2022

Position: Founder and Web Design CerdasWeb Indonesia -

https://cerdasweb.com

Assignment:

- 1. As Founder and Web Designer, responsible for the development of digital identity and platform appearance to align with business vision, provide optimal user experience (UX), and support brand growth strategically.
- 2. Formulate the vision and direction of platform development in terms of user experience and front-end technology.
- 3. Build and design the initial interface architecture of the platform using design thinking methods.
- 4. Design UI/UX for the main website, user dashboard, onboarding page, and promotional landing page.
- 5. Create and maintain a consistent digital style guide (logo, colors, fonts, icons, etc.).
- 6. Organize component-based design (design system) for team development efficiency.
- 7. Conduct usability testing and collect feedback from early adopters.
- 8. Adapt designs based on data and validation results to improve retention and engagement.
- 9. Design graphic assets such as banners, infographics, pitch presentations, and social media.
- 10. Develop landing pages for collaboration campaigns or new feature
- 11. Build design workflows using Figma, Trello/Notion for collaboration.
- 12. Document the design process and product visual decision-making flow.



Period: 2024

Position: Dosen Teknologi Informasi dan Multimedia – IAIN Lhokseumawe Assignment:

- 1. Carrying out the Tridharma of Higher Education in the field of Information Technology and Multimedia, including teaching, research, and community service with a focus on digital content development, interactive multimedia systems, and information technology literacy and innovation in the digital era.
- 2. Multimedia Design and Production
- 3. User Interface Design (UI/UX)
- 4. Augmented & Virtual Reality Technology
- 5. Web/Mobile Based Multimedia Systems
- 6. Develop RPS, teaching materials, and technology-based learning media.
- 7. Conduct theoretical and practicum lectures with a blended learning approach.
- 8. Conduct research in multimedia, digital content, or e-learning.
- 9. Publish research results in national/international accredited journals.
- 10. Participate in seminars, conferences, and scientific forums in ICT and multimedia.
- 11. Conduct multimedia training in the community/UMKM/school (for example: digital content design, educational videos).
- 12. Develop community-based or regional digital literacy programs.
- 13. Guiding students' final project, PKL, and MBKM activities.
- 14. Serve as academic trustee lecturers and student interest coaches in the creative digital field.
- 15. Managing institutional digital content (web, social media, etc.).

KEY QUALIFICATIONS

- 1. Write and speak Indonesia language active and English language intermediate level
- 2. Skill on Web design for Wordpress CMS almost 5 years
- 3. Graphic design with Figma, Adobe Photoshop and Adobe Illustrator
- 4. Video editing with CapCut, Adobe Primer and Final Cut Pro X
- 5. IT System Administrator (sysadmin) with Linux, OSX and Windows server
- 6. Hardware & Software Troubleshooting
- 7. Operating System Installation & Configuration (Windows, Linux)
- 8. Network Management (LAN/WAN, TCP/IP, DHCP, DNS)
- 9. Helpdesk & Remote Support (AnyDesk, TeamViewer, Remote Desktop)
- 10. Microsoft Office 365 & Google Workspace
- 11. Virtualization (VMware, VirtualBox)
- 12. Backup & Recovery System
- 13. Asset Management IT
- 14. IT Documentation

REFERENCE CONTACT PERSON

- 1. +62 823 67514161 Mr. Saleh (Principal of SMK S Ulumuddin Period 2012)
- 2. +62 852 61999090 Mr. Afifuddin (Head of Information Technology and Database Period 2017)
- 3. +62 812 10018050 Mr. Rizky (CEO PT. Dewabiz Digital Indonesia)
- 4. +62 811 6707714 Mrs. Nurul Fadhilah (Vice Dean III of Student Affairs Fakultas Ilmu Keguruan IAIN Lhokseumawe Period 2025)